

Wenqi (Wendy) Xian

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[google scholar profile](#), [LinkedIn profile](#)

EDUCATION

Cornell University/Cornell Tech, New York, NY

Ph.D. in Computer Science 2018 – 2023
Advisor: Prof. Noah Snavely

Georgia Institute of Technology, Atlanta, GA

B.S. in Computer Science 2014 – 2018

RESEARCH INTERESTS

Computer Vision, Computational Photography, AR/VR. I am a research scientist at Netflix Eyeline Studios. I'm interested in the intersections of computer vision and graphics for 3D and video content creation, computational photography and videography.

EXPERIENCES

Netflix Eyeline Studios

Research Scientist August. 2023 – Now

Los Angeles, CA

- Advanced photorealistic reconstruction with 3D Gaussian Splatting, significantly improving efficiency and reducing costs compared to traditional photogrammetry pipeline.
- Enhanced controllable video generation through implementing features of precise object and camera motion, relighting, personalization, and keyframing.
- Developed state-of-the-art models of video depth estimation and video super-resolution, for real-time composition in virtual film production.
- Building tools and working closely with artists to integrate AI tools into creative workflows.

Meta Reality Labs

Research Intern May. 2022 – Aug. 2022

Sausalito, CA

Designed a neural camera model for rendering and optimizing scene representations end-to-end from raw photos and unknown camera parameters.

Meta Reality Labs

Research Intern Aug. 2021 – Nov. 2021

Remote

Proposed a novel method to drive 2D image generation from 3D view point changes, enabling perpetual view generation from a single input image.

Meta Reality Labs

Research Intern May. 2020 – Aug. 2020

Seattle, WA

Extended NeRF to dynamic scenes through video depth estimation for 3D video creation.

Adobe Research

Research Intern May. 2019 – Aug. 2019

Seattle, WA

Proposed to improve video object removal by leveraging 3D reconstruction and geometry.

Adobe Research

Research Intern May. 2018 – Aug. 2018

San Francisco, CA

Automated single image camera calibration for 3D object insertion in Adobe Dimension.

Berkeley Deep Drive Lab

Research Intern

May. 2017 – Aug. 2017

Berkeley, CA

Built an annotation tool and collected a large-scale driving dataset of 100K videos to facilitate object detection and tracking in autonomous driving research.

PUBLICATIONS

FlashDepth: Real-time Streaming Video Depth Estimation at 2K Resolution

Chou G., **Xian W.**, Yang G., Abdelfattah M., Hariharan B., Snavely N., Deng Y., Yu N., Debevec P. *ICCV 2025* *Spotlight*

Go-with-the-Flow: Motion-Control Video Diffusion Models Using Real-Time Warped Noise

Burgert R., Xu Y., **Xian W.**, Pilarski O., Clausen P., He M., Ma L., Deng Y., Li L., Mousavi M., Ryoo M., Debevec P., Yu N. *CVPR 2025* *Oral*

Lux Post Facto: Learning Portrait Performance Relighting with Conditional Video Diffusion and a Hybrid Dataset

Mei Y., He M., Ma L., Philip J., **Xian W.**, George D., Yu X., Debic G., A. Tasel, Yu N., V Patel., Debevec P. *CVPR 2025*

Self-Calibrating Gaussian Splatting for Large Field of View Reconstruction

Deng Y., **Xian W.**, Yang G., Guibas L., Wetzstein G., Marschner S., Debevec P. *ICCV 2025* *Spotlight*

DifFRelight: Diffusion-Based Facial Performance Relighting

He M., Clausen P., Taşel A., Ma L., Pilarski O., **Xian W.**, Rikker L., Yu X., Burgert R., Yu N., Debevec P. *SIGGRAPH Asia 2024*

Neural Lens Modeling

Xian, W., Bozic A., Snavely, N., Lassner, C. *CVPR 2023*

FactorMatte: Redefining Video Matting for Re-Composition Tasks

Gu Z., **Xian, W.**, Snavely, N., Davis, A. *SIGGRAPH 2023*

Space-time Neural Irradiance Fields for Free-Viewpoint Video.

Xian, W., Huang J., Kopf, J., Kim, C. *CVPR 2021*

Stay Positive: Non-Negative Image Synthesis for Augmented Reality.

Luo, K., Yang, G., **Xian, W.**, Harald H., Hariharan B., Belongie S. *CVPR 2021* *Oral*

Crowdsampling the Plenoptic Function.

Li, Z., **Xian, W.**, Davis, A., Snavely, N. *ECCV 2020* *Oral*

BDD100K: A Diverse Driving Dataset for Heterogeneous Multitask Learning.

Yu F., Chen H., Wang X., **Xian, W.**, Chen Y., Liu F., Madhavan V., Darrell T. *CVPR 2020* *Oral*

UprightNet: Geometry-Aware Camera Orientation Estimation from Single Images.

Xian, W.*, Li, Z.*., Fisher, M., Eisenmann, J., Schechtman, E., Snavely, N. *co-first *ICCV 2019*

Texturegan: Controlling Deep Image Synthesis with Texture Patches.

Xian, W.*, Sangkloy P.* , Agrawal, V., Raj, A., Lu J., Fang C., Yu F., Hays J. *co-first author
*CVPR 2018 *Spotlight Oral**

AWARDS & FELLOWSHIP

Microsoft Ada Lovelace Research Fellowship 2020 2020

World Second Place Winner of Microsoft Imagine Cup 2017 2017

President's Undergraduate Research Award 2017

SERVICE

Paper reviewer of ICCV, CVPR, ECCV, SIGGRAPH, NeurIPS etc.

Teaching assistant: Deep Learning (Spring 2019), Virtual & Augmented Reality (Fall 2019),
Computer Vision (Spring 2020, Spring 2022)